

2014 GENERAL RULES FOR 12 YEAR-OLD PROGRAM

(In addition to the Cal Ripken rule book)

1. 6 innings is a regulation game, but fewer innings may be played in the case of a time restraint
 - a. No inning can start more than 2 hours and 10 minutes after game start time
 - b. Games must end 2 ½ hours after start time
 - c. Home team (established by the schedule) will occupy 1st base dugout at Glander 1.
 - d. Each team will provide one baseball at the start of the game, but the ultimate responsibility for providing clean baseballs lies with the Home team
2. The batting order will consist of all players (running order).
3. 9 players will play in the field (3 outfielders). Outfielders must play a minimum of 10 feet from the back edge of the infield. A player may not be benched for two innings until every other player has been benched for one inning (second benching may be in the same inning that a player is benched for first time).
4. A team may play with 8 Players. The other team should supply a right fielder (which player shall be the last player to make an out, or the last batter in the order for the first inning). If a team only has 7 players, then it is up to the coach to find a replacement. We will establish a list of call-ups from the younger division to fill in. The replacement must bat last and play no more than 2 innings in the infield, and not pitch. Forfeits should be avoided.
5. Pitchers are limited to no more than 6 innings per week (Monday to Sunday).
 - a. One ball thrown in an inning constitutes an entire inning
 - b. Re-entry is not allowed for pitchers.
 - c. Pitcher removed after hitting three batters during entire appearance.
 - d. If a pitcher pitches 3 innings in one game, he must have 1 day of rest before pitching again (e.g., pitch 3 innings Saturday, can next pitch on Monday). If a pitcher pitches 4 innings, he must have 2 days rest. 5 innings, 3 days of rest. 6 innings, 4 days of rest. A maximum of 85 pitches per game is allowed. If a pitcher reaches 85, he is allowed to finish that batter.
 - e. Innings pitched should be e-mailed or texted to division director after every game – even for travel games until the in-house championship is concluded.
6. Each player must play the infield for a minimum of 2 innings and Players may not play more than two innings at any one position (except catcher where limit is 3 innings).
7. Stealing is permitted unless a team is leading by 7 or more runs. Runners may still advance on wild pitches regardless of score. No straight stealing of home or suicide squeeze plays – in other words, do not run home while the pitch is being delivered.
8. There are no restrictions on overthrows, unless the ball is out of play. Runners may advance at their own peril.
9. Teams will bat until three outs have been recorded.
10. There is no mercy rule. [If you are winning by a lot, try out a new kid at pitcher. He will be thrilled.]
11. Balks are called. 1st offense is a warning, subsequent offenses result in awarding the runner(s) a base. Umpires may use discretion for “minor” infractions.
12. The infield fly rule is in effect.
13. SAFETY:
 - a. Helmets must be worn by hitter and on deck batter
 - b. NO PARENTS IN DUGOUTS OR BACKSTOP AREA